



TitleBox Neo

CG & Interactive Graphics

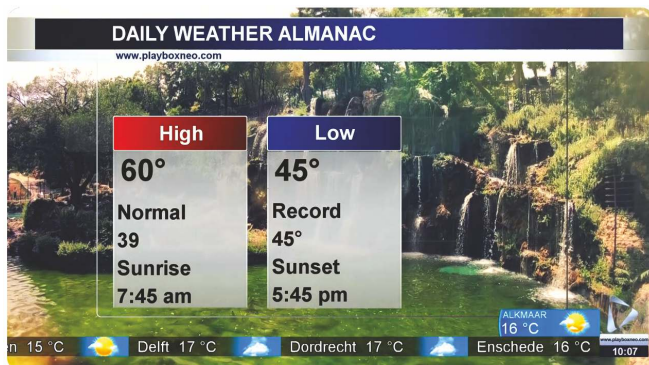
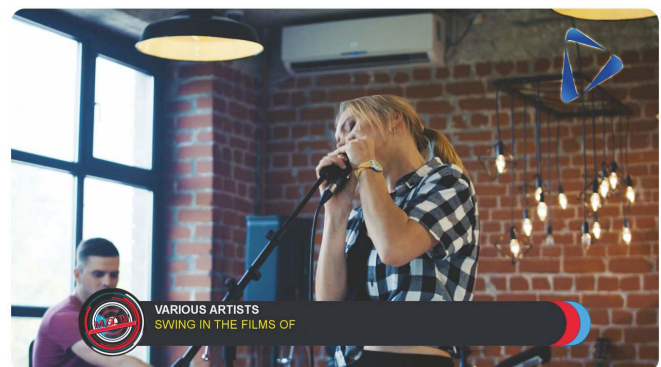
TitleBox Neo is fully interactive 4k UHD/HD/SD Character Generator, which is suitable for broadcast & cable TVs, info-channels for hotels, schools, corporations, retail businesses, shopping malls, churches, airports, holiday resorts, theme parks and etc.

TitleBox Neo provides the following outputs

- 4K UHD/HD/SD SDI internal keying or Fill & Key output
- 4K UHD/HD/SD Output over IP in conjunction with AirBox Neo IP Streaming output
- NDI output for integration with all NDI-enabled devices

TitleBox Neo Features

- Unlimited object layering all mixed in real time - Unlimited layering like Still text, Roll/Crawl; Logos, Animation image sequence; clocks, countdowns, timers; 2D objects, DVE, In/Out Transitions, Pictures & Banners; Video Objects Playback and etc. all mixed and blended in real time
- Total on-air freedom of operation - Each and every CG objects can be edited during the on-air session on-the-fly. On-air changes can either be made directly to the onscreen running objects or on a dedicated preview output and then applied to the master output





TitleBox Neo Features & Specifications

- Dynamic data sources - Dynamic text data coming from TXT, RTF, CSV, XML, RSS feeds, ODBC-compliant databases can be linked to any text object and updated on-screen in real-time
- Slide Sequencer - Multiple graphics objects in multiple slides can be programmed easily to run simultaneously or sequentially. Easy slide and layer management is done via built in intuitive Slide Sequencer
- Advanced Scripting Engine - Enhanced scripting engine that allows complete control over objects' properties, sequencing and execution
- OEM applications via TitleBox Neo API - TitleBox Neo can run in the background, without its front-end interface, while all objects and slide actions are triggered by a third party OEM software, which sends its script commands to TitleBox Neo locally or through the LAN
- TitleBox Neo AsRun logging - extensive logs of all displayed objects for 3rd party traffic scheduler software



TitleBox Neo Operation & control

- Interactive manual operation
- Slaved to PlayBox AirBox Neo Automation. Several TitleBox Neo channels on different workstations can be controlled externally by scheduling dedicated events in the AirBox Neo playlist. All kinds of object control are available.
- External Control via GPI and API

Optional modules

SocialMediaBox Neo - a client/server application for integrated social media content. Facebook, Twitter and RSS feed integration on a single screen

TitleBox Neo Preparation - Full-featured Template Creator/Editor with VGA/SDI Preview

TitleBox Neo External Scheduler - an MS Excel based scheduling tool. Provides an overlay of information (text) based on time schedule coming from MS Excel template linked to TitleBox Neo template crawl/roll/static text box

TitleBox Neo List Player - Template Play List player for manual execution or playout under 3rd Party Automation (via TB API)

TitleBox Neo DashBoard Player - Editing, manual remote control & execution of objects & templates

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